

Bouncing Movie Clip

Attach this code to the movie clip.

```
onClipEvent(load) {
    speedX = 5;
    speedY = 5;
}

onClipEvent(enterFrame){
    this._x += speedX;
    this._y += speedY;

    if (this._x >= 550) {
        speedX = -speedX;
    }else if (this._x<=0) {
        speedX = -speedX;
    }
    if (this._y >= 400) {
        speedY = -speedY;
    } else if (this._y <= 0) {
        speedY = -speedY;
    }
}
```