

Media 1 Overview

Students are introduced to motion graphics; that is, graphics that use video and/or animation technology to create the illusion of motion utilizing the computer to capture or generate movement. Possible career paths include video editor, compositing, special effects, computer graphics or new media developer). Students can expect to create a series of short projects designed to develop skills in producing animations and video. These projects may ultimately be placed on their individual websites or uploaded to youtube

Requirements: Create and maintain a website for sharing & submitting work.

Units of Study:

1. Equipment, planning, shooting.
2. Editing video & creating special effects.
3. Going on a shoot and taking project to conclusion.
4. Creating original video for competition.
5. Career Awareness.

Grading: We use a 70/30 split between assessments and daily work.

Assessment Schedule:

Assessment 1 is shooting a video.

Assessment 2 is post production process assessment.

Assessment 3 is producing video for Henderson Pawz.

Assessment 4 is an original story project video.

Assessment 5 is a career report in conjunction with your digital portfolio which details you skill development progress.

Employability Soft Skills: This is a career technical education class so we will also work on improving employability soft skills including: attendance, punctuality, organization, time management, safety, responsibility, self-management, integrity, teamwork, civility, diversity, leadership and understanding performance criteria.