

Mini Course Animation in “After Effects” overview

HELLO PROJECT

1. ***Overview:*** a quick tour of Adobe After Effects (AE) including how to open the program, how to save the program, how the program is laid out on the screen (its major panels), where the tools are and project workflow. Provide a setup file and a video of a model to show final project.
2. ***Managing Resources*** Learn to import project resources which includes bringing in graphics, converting jpeg images to png files to have a clear background (using Photoshop), bringing in music and bringing in video. Organize this into a single project folder.
3. ***Building Compositions:*** Create compositions from image files: learn how compositions are created and why we want to use them as sub components within the project.
4. ***Masking:*** Practice masking to reveal part of an image which allows us to place heads on cartoon characters we may be using.
5. ***Key Animation Skills:*** Practice animating skills using these specific tools: scale, position, transparency and rotation to tell a story.
6. ***Puppet Tool:*** Practice making an image appear to walk or move using these puppet tools: pin, stretch, and isolation/overlap.
7. ***Exporting Project:*** Export the project as a video, learning to open Adobe Media Encoder, renaming the file name and location, and selecting an appropriate file format.